



Foundation Stage Curriculum Map 2023-2024 onwards

Subject	Autumn 1 st and 2 nd	Spring 1 st and 2 nd	Summer 1 st and 2 nd
Personal Social and Emotional Development	Tour of the school and indoor and outdoor rules Talk about the contents of their 'My Special Things' box New beginnings SEAL See themselves as a valuable individual. Build constructive and respectful relationships. Express their feelings and consider the feelings of others. Identify and moderate their own feelings socially and emotionally. Manage their own needs. Stories about how they and others show feelings Feelings Monster	'Going for Goals!' activities identifying individual strengths and goals. Feelings relating to penguin stories – shy, lonely, confused, home sick. How are we different from one another? Stories illustrating perseverance, e.g. The Tortoise and the Hare, Gordon and Edward (Thomas the Tank Engine), Story about Samindra, The Crow and the Pitcher	'Relationships' stories and songs such as 'That's Not Fair' and 'You've Got a Friend in Me' Fair and unfair situations Build constructive and respectful relationships.
	Getting on and Falling Out SEAL Resolving conflicts Identify and moderate their own feelings socially and emotionally. Building respectful relationships with adults and other children	Good to Be Me Good to me – activities using puppets/role play Feeling good about myself. Feeling loved and cared for. Know about and talk about different factors that support their overall health and wellbeing: Being a safe pedestrian.	Changes activities How we change over time Remembering our first day at school Looking ahead to Year 1 Helping new children who visit Behaviour – by accident /on purpose and finding solutions
Physical development PE hub	Further develop the skills they need to manage the school day successfully. Develop their small motor skills so that they can use a range of tool competently, safely and confidently. Combine different movements with ease and fluency. Cooperate and solve problems Unit 1 Body Management Unit 1	Dance Unit 1 Body Management Unit 2 Cooperate and solve problems Unit 1	Gymnastics Unit 2 Cooperate and solve problems Unit 2

	Gymnastics Unit 1 Manipulation and Co-ordination Unit 1	Dance Unit 2 Speed, Agility, Travel Unit 1	Athletics/Sports day practice Speed, Agility, Travel Unit 2
Handwriting	Develop the foundations of a handwriting style which is fast, accurate and efficient. Use their core muscle strength to achieve a good posture when sitting at a table or on the floor. Handwriting patterns and name	Form lower-case and capital letters correctly. Write o,s,l,ll,t and associated words	Form lower-case and capital letters correctly. Write m,h,b,k,qu and associated words.
	Form lower-case and capital letters correctly. Write c,a,d,g	Form lower-case and capital letters correctly. Write e,u,p,r,n and associated words.	Form lower-case and capital letters correctly. Write f,ff,v,w,j,y,x,z,zz and associated words.
Literacy	Baseline writing activities Name writing Labels and captions Write some letters accurately Use some of their print and letter knowledge in their early writing	Account of Christmas Holiday – write simple sentences Labelling a penguin Non-fiction writing about a penguin Write a letter to Mrs Walker Lost and Found - story sequencing and talk about favourite part Write a list of what a penguin chick needs Speech bubbles for a penguin A list of what an Arctic explorer needs Ice investigation Pancake recipe Card inserts Account of trip around Ampthill	Write account of Easter holiday Describe a pirate Label a pirate ship Writing instructions for planting seeds Pirate story Account of half term holiday Create warning posters Card inserts Instructions for a fruit salad Health eating poster Notes about minibeasts Riddles Owl facts Recount of farm trip
	Listening to traditional tales such as: The Three Billy Goats Gruff, The Three Little Pigs, Little Red Riding Hood and The Gingerbread Man. The story of Rama and Sita, and the Nativity story Blend sounds into words, so that they can read short words made up of known letter-sound correspondences. Read a few common exception words Form lower-case and capital letters correctly. Spell words by identifying the sounds and then writing the sound with letter/s. Writing labels and captions	Visit from Firefighter – ask questions Visit from police officers – ask questions Stories relating to police, fire, ambulance etc. What the Ladybird Heard – draw and label a map of the farm	Account of half-term holiday Instructions describing how to make butter Father's Day card insert Shopping list for fruit smoothie How to stay healthy, healthy eating poster Visit to Herrings Green farm Barn owl fact file Account of farm trip Memories from FS year
Spelling/phonics	s, a, t, p, i, m, n, d, g, o, c, k,	ai, ee, igh, oa, oo, ar, or, ur ow, oi, ear, air, ure, er	Phase 4 Recognition & recall of ph2&3 graphemes. Reading & writing cvc, ccvc, cvcc words.

		<p>Recap ch, ai, oo, ow, ure, sh, ee, ar, oi, er, ng, igh, or, ear, th, oa, ur, air</p> <p>Recap y, z, zz, qu, ch, sh, ng, th, ai, ee, igh, oa, oo, ar, or, ur, ow, oi, ear, air</p>	<p>Reading & spelling words with adjacent consonants. Reading & writing 2 syllable words.</p>
	<p>ck, e, u, r, h, b, f, ff, l, ll, ss, j, v, w, x, y, z, zz, qu, ch, sh, ng, th,</p>	<p>Recognition & recall of ph2&3 graphemes (phase 4).</p>	
<p>Maths</p>	<p>Getting to Know You Baseline assessment Just Like Me! Match and sort Compare amounts Compare size, mass and capacity 1 Explore pattern</p>	<p>Alive in 5! Introducing zero Compare numbers to 5 Composition of 4 and 5 Compare mass 2 Compare capacity 2 Growing 6,7,and 8 6, 7 and 8 Making pairs Combining 2 groups Length and height Time</p>	<p>To 20 and Beyond Building Numbers beyond 10 Counting Patterns beyond 10 Spatial reasoning 1 Match, rotate, manipulate First, then, now Adding more Taking away Spatial reasoning 2 Compose and decompose</p>
	<p>It's Me 1, 2, 3! Representing 1,2,3 Compare 1,2,3 Composition of 1,2,3 Circles and triangles Positional language Light and Dark Representing numbers to 5 One more and less Shapes with 4 sides Time</p>	<p>Comparing, sorting 8 and doubles Representing 9 and 10, ordering numerals to10, composition of 9 and 10. Building, matching and printing with 3D shapes. Naming and describing cones, cubes, cuboids, cylinders, spheres and triangular prisms. Exploring repeating patterns. Ten in the Bed song. Counting back from 10, comparing numbers within 10, making 10. Building 9 and 10 Understand the 'one more than/one less than' relationship between consecutive numbers. Select, rotate and manipulate shapes to develop spatial reasoning skills.</p>	<p>Find my pattern Doubling, sharing and grouping Even and odd Spatial reasoning 3 Visualise and build On the Move Deepening understanding Patterns and relationships Spatial reasoning 4 Mapping</p>

Understanding the world	<p>School walk observing features of the school and grounds</p> <p>Talk about members of their immediate family and community.</p> <p>Name and describe people who are familiar to them.</p> <p>Special Things Box</p>	<p>Observe natural processes such as: ice investigations</p> <p>Recognise environments that are different from Ampthill</p> <p>Finding the UK and Antarctica on a map</p> <p>What is it like to live in Antarctica?</p> <p>Chinese New Year</p>	<p>Compare the features of Ampthill and Antarctic</p> <p>Create a simple map of the school</p> <p>History of real life pirates</p> <p>Growing plants on a desert island</p> <p>Caring for parrots and finding out how to take care of a parrot</p>
	<p>Recognise that people have different beliefs and celebrate special times in different ways.</p> <p>The effect of changing seasons on the natural world – observational autumn walk.</p> <p>Compare and contrast characters from stories including a figure from the past – Guy Fawkes.</p> <p>Diwali - Hinduism, Jainism and Sikhism</p>	<p>Draw information from a simple map.</p> <p>Explore the natural world around them.</p> <p>Understand that some places (Kings Arms Garden and St Andrews Church) are special to members of the community.</p> <p>Observe natural processes – signs of spring</p> <p>Observational drawings - on the field</p> <p>Pancakes</p> <p>St David's</p> <p>St Patrick's Day</p> <p>Ramadan</p>	<p>Minibeast hunt</p> <p>Observing farm animals</p> <p>Life cycle of owls.</p> <p>Visit to/from Herrings Green Farm</p>
RE	<p>Being special: where do we belong? Learned from at least 2 religions.</p>		
	<p>Why is Christmas special to Christians?</p>	<p>Why is Easter special for Christians? Shrove Tuesday</p>	<p>Which stories are specially valued and why? Learned from at least 2 religions.</p>
Expressive arts and design And Charnga	<p>Learn to sing nursery rhymes and action songs: Explore high sounds and low sounds using voices.</p> <p>Charanga Me!</p>	<p>Hot and cold colour mixing/collage/printing</p> <p>Antarctic Landscapes</p> <p>3D work – clay penguins</p> <p>Everyone unit of work</p>	<p>Printing, painting, collage</p> <p>Create a pirate ship using appropriate materials</p> <p>Big Bear Funk unit of work</p>
	<p>Learn Nativity songs</p> <p>Create a Christmas card</p> <p>Collaboratively create an Andy Goldsworthy inspired piece of artwork</p> <p>Use tools to make marks in clay</p>	<p>Drawing mother's day cards.</p> <p>Create a vehicle using junk materials</p> <p>Our World unit of work</p>	<p>Printing, painting, collage</p> <p>Painting</p> <p>Symmetrical butterflies</p> <p>Father's Day cards</p> <p>Reflect, rewind and replay unit of work</p>

Computing	Learn to click, hold, drag, and move the mouse to create dots, lines and patterns.	Switch on the computer, log on using class name, open 2paint and change the pen colour to cold colours to create an Antarctic scene	Switch on the computer, log on using class name, open 2paint, type name using a capital letter (shift key/caps lock) and draw a flag, map and a ship using shapes.
	Use Splash to create a firework picture Learning to click the left button on a mouse to change the pen colour. Learning to hold and drag the mouse to create enclosed circles.	Switch on the computer, log on using class name, open 2paint, type name using a capital letter (shift key/caps lock) and draw a vehicle using shapes.	Switch on the computer, log on using class name, open 2paint, type name using a capital letter (shift key/caps lock) draw their dad/male relative, create a How to Stay Healthy poster and draw a FS memory with text.