SWANS, SWIFTS & DOVES - AUTUMN 2026 – 2nd half term
ONCE UPON A TIME



Personal Social and Emotional Development

- Value – Peace
- Getting on and falling out
- Resolving conflicts
- Identify and moderate their own feelings socially and emotionally.
- Building respectful relationships with adults and other children
- Circle time games



Communication and Language

- Describe events in some detail. (Learning Logs)
- Develop social phrases.
- Ask questions to find out more and to check they understand what has been said to them.
- Use new vocabulary in different contexts e.g. Show and Tell.



Physical Development

- Further develop the skills they need to manage the school day successfully, e.g. turn-taking and lining up and waiting.
- Develop their small motor skills so that they can use a range of tools competently, safely and confidently.
- Combine different movements with ease and fluency.
- Dressing and going to the toilet independently
- Manipulation and Co-ordination Unit 1
- Gymnastics Unit 1
- Writing their name, forming lower-case and capital letters correctly.

Literacy

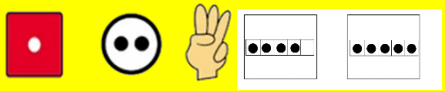
- Traditional tales: The Three Billy Goats Gruff, The Three Little Pigs, Little Red Riding Hood and The Gingerbread Man.
- Stories - Rama and Sita and the Nativity
- Learning the letter sounds – j, v, w, x, y, z, zz, qu, ch, sh, th, ng, nk, ai, ee, igh, oa,
- Learning the 'harder to read and spell words' – he, she, buses, we, me, be, push, was, her, my, you.
- Blend sounds into words, so that they can read short words made up of known letter-sound correspondences.
- Form lower-case and capital letters correctly.
- Spell words by identifying the sounds and then writing the sound with letter/s.
- Writing labels and captions.





Mathematics

- Representing 1, 2 and 3
- Comparing 1, 2 and 3
- Counting on and back – one more and one less
- Composition of 1, 2 and 3
- Circles and triangles
- Printing circles and triangles using the flat faces of 3D shapes
- Spatial awareness – using positional language
- Count and subitise 4 and 5 objects using a 5 frame
- Squares and rectangles
- Night and day – order key routines and use language to describe when events happen



Understanding the World

- Recognise that people have different beliefs and celebrate special times in different ways – Diwali.
- The effect of changing seasons on the natural world – observational autumn walk.
- Compare and contrast characters from stories including a figure from the past – Guy Fawkes.



RE

- Why is Christmas special to Christians?

Computing

- Learning that information can be retrieved from books, computers and mobile digital devices.
- Learning to use colour and tools to navigate through the Busy Things app.
- Play 'Move Like a Robot' and 'Simon Says' to physically internalise directional vocabulary and early algorithms.

Expressive Art and Design

- Listening attentively, moving to and talking about music, expressing their feelings and responses.
- Exploring and engaging in music making and dance, performing solo or in groups.
- Learning to sing nursery rhymes and action songs:
- I'm A Little Teapot
- The Grand Old Duke of York
- Ring O' Roses
- Hickory Dickory Dock
- Not Too Difficult
- The ABC Song
- Exploring high sounds and low sounds using voices and glockenspiels.
- Charanga unit My Stories
- Develop storylines in their pretend play.
- Create collaboratively, sharing ideas, resources and skills.
- Andy Goldsworthy art