**SWANS, SWIFTS & DOVES - SUMMER 2024– 1st half term**

**PIRATES**

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| **Personal Social and Emotional Development**   * Circle time games. * Relationships – activities using stories, puppets/role play. * Value – Friendship * Fair and unfair situations * [Image result for pirate girl](https://www.google.co.uk/url?sa=i&rct=j&q=&esrc=s&source=images&cd=&cad=rja&uact=8&ved=2ahUKEwi77K6Yo_7ZAhWfOsAKHXmcC3QQjRx6BAgAEAU&url=https://www.mycutegraphics.com/graphics/pirate/pirate-girl.html&psig=AOvVaw2vVAAKcRDyIdfFSjhiZm_X&ust=1521751190867712)Build constructive and respectful relationships. | **Communication and Language**   * Articulate their ideas and thoughts in well-formed sentences when sharing Learning Logs and Show and Tell items. * Connect one idea or action to another using a range of connectives. * Listen to and talk about stories to build familiarity and understanding. * Role-play situations e.g. Dressing up as a pirate * Learning to talk like a pirate and use pirate phrases | | **Physical Development**   * Develop the foundations of a handwriting style, which is fast, accurate and efficient. * Use their core muscle strength to achieve a good posture when sitting at a table or on the floor. * Form lower-case and capital letters correctly. * Gymnastics Unit 2 * Cooperate and solve problems Unit 2 * Further develop and refine a range of ball skills including: throwing, catching, kicking, passing, batting and aiming. * Develop confidence, competence, precision and accuracy when accuracy when engaging in activities that involve a ball. * Develop their small motor skills so that they can use a range of tool competently, safely and confidently to create a pirate ship. | |
| **Literacy**   * Listen to pirate stories e.g. Pirates Love Underpants, The Pirates Next Door, The Pirates of Scurvy Sands, The Night Pirates, Pirates in Pyjamas, Ten Little Pirates * Sequence stories. * Write labels, lists, sentences and speech bubbles. * Label a pirate map and a pirate ship. * Create a pirate character. * Write a speech bubble for a pirate character. * Read and spell high frequency words. * Segment sounds in simple words and blend them together. * Re-read what they have written to check that it makes sense. * Write short sentences with words with known sound letter correspondences using a capital letter and full stop. * Write a pirate story.   See the source image | **Mathematics**   * Building numbers beyond 10 * Build and identify numbers to 20 using a range of resources including using two 10 frames. * Counting patterns beyond 10 * Recognise that the numbers 1 to 9 repeat after every full 10. * Count on and back beyond 10. Count on and back from different starting points. * Say what comes before or after a given number. * Matching, rotating and manipulating shapes * Select and rotate shapes to fill a given space. Match arrangements of shapes. Use positional language to describe where shapes are in relation to one another. * Adding more and taking away using objects and quantities * Number songs and stories * Composing and decomposing shapes – combining and breaking up shapes * Use first, then, now to create mathematical stories. | **Understanding the World**   * History of real pirates * Growing beans in order to survive on a pirate island * Caring for pets and finding out about their life cycles e.g. parrots, cats, dogs and rats * Comparing different places –a pirate island, Ampthill and Antarctica * Investigating floating and sinking | | **Expressive Art and Design**   * Listening attentively, moving to and talking about music, expressing their feelings and responses. * Exploring and engaging in music making and dance, performing solo or in groups. * Music – Big Bear Funk * Learn rhymes, poems and songs. * Big Bear Funk * Hickory Dickory Dock * ABC Song * Twinkle Twinkle Little Star * Head, Shoulders, Knees and Toes * If You’re Happy and You Know It * The Wheels On The Bus * Baa Baa Black Sheep * Row, Row, Row Your Boat * The Hokey Cokey * Exploring high sounds and low sounds using voices. * Design and create a ship using junk materials. * Create a parrot and a mermaid/merman. |
| **RE**   * Why is Easter special to Christians? * Say why Easter is a special time for Christians. * Discuss their Easter holiday. | |
| **Computing**   * Learning that information can be retrieved from books, computers and mobile digital devices. * Log in and open 2Paint. * Type name using a capital letter (shift key/caps lock). * Change pen colour and size. * Draw a flag, ship and island using shapes. | |