**Year 2 Learning Log Activity Grid – Countryside Tales 2024**

**Choose your favourite learning style or subject. Activities have been chosen which will not repeat learning in class although there may be some overlap which will extend your child’s knowledge.**

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| **English/ Geography** | **Maths** | **Art and Design /**  **Design and Technology** | **Science** |
| Write a poem about a woodland animal.  Use adjectives to describe how it looks and adverbs to describe how it moves. | How long is the river Ouse? Can you find out where it begins and which towns it travels through? | Can you make a 3d habitat for the animal of your choice? | Find out about one animal who lives in the British Countryside. Tell me all about him……  . |
| Can you find out why Ampthill was a good place for people to settle?  What makes a good settlement? | Order a selection of leaves and order them by length. Which is  The longest? Which is the shortest? Which is the widest? | Can you make a Bug Hotel in your garden? Take a photograph to show the class. | Write some facts about the Willow Tree. |
| Look at an ordinance survey map can you find out what the symbols mean and draw a key explaining. | The Age of a Tree  Use a tape measure or a piece of string, and measure the distance around the trunk (or girth) about one metre from the ground. Every 2.5cm of girth corresponds to approximately one year’s growth. So a tree with a girth of 100cm will be about 40 years old (100 divided by 2.5) | Can you make a collage of life on the riverbank? | Find out about and identify trees in your local area. |
| Write a short story about a woodland animal who has to find a new home as his habitat has been destroyed. | Can you draw some leaves and make sure that the pattern of their veins are symmetrical. | Make a 3d mini beast. | Can you find out about and create a life cycle model for the mini-beast of your choice? (Excluding butterflies and frogs). |