##

## Aims for Design and Technology

The national curriculum for design and technology aims to ensure that all pupils:

•develop the creative, technical and practical expertise needed to perform everyday tasks confidently and to participate successfully in an increasingly technological world

•build and apply a repertoire of knowledge, understanding and skills in order to design and make high-quality prototypes and products for a wide range of users

•critique, evaluate and test their ideas and products and the work of others

•understand and apply the principles of nutrition and learn how to cook

Through a variety of creative and practical activities, pupils should be taught the knowledge, understanding and skills needed to engage in an iterative process of designing and making. They should work in a range of relevant contexts [for example, the home and school, gardens and playgrounds, the local community, industry and the wider environment].

Pupils should be taught to:

|  |
| --- |
| ***Design***•design purposeful, functional, appealing products for themselves and other users based on design criteria •generate, develop, model and communicate their ideas through talking, drawing, templates, mock-ups and, where appropriate, information and communication technology |
| ***Make***•select from and use a range of tools and equipment to perform practical tasks [for example, cutting, shaping, joining and finishing]•select from and use a wide range of materials and components, including construction materials, textiles and ingredients, according to their characteristics |
| ***Evaluate***•explore and evaluate a range of existing products•evaluate their ideas and products against design criteria |
| ***Technical Knowledge***•build structures, exploring how they can be made stronger, stiffer and more stable•explore and use mechanisms [for example, levers, sliders, wheels and axles] in their products |
| ***Cooking and Nutrition***•use the basic principles of a healthy and varied diet to prepare dishes•understand where food comes from |

**Aims for Computing**

The national curriculum for computing aims to ensure that all pupils:

•can understand and apply the fundamental principles and concepts of computer science, including abstraction, logic, algorithms and data representation

•can analyse problems in computational terms, and have repeated practical experience of writing computer programs in order to solve such problems

•can evaluate and apply information technology, including new or unfamiliar technologies, analytically to solve problems

•are responsible, competent, confident and creative users of information and communication technology

Pupils should be taught to:

|  |
| --- |
| •understand what algorithms are, how they are implemented as programs on digital devices, and that programs execute by following precise and unambiguous instructions•create and debug simple programs•use logical reasoning to predict the behaviour of simple programs•use technology purposefully to create, organise, store, manipulate and retrieve digital content •recognise common uses of information technology beyond school•use technology safely and respectfully, keeping personal information private; identify where to go for help and support when they have concerns about content or contact on the internet or other online technologies |

**Aims for Art and Design**

The national curriculum for art and design aims to ensure that all pupils:

•produce creative work, exploring their ideas and recording their experiences

•become proficient in drawing, painting, sculpture and other art, craft and design techniques

•evaluate and analyse creative works using the language of art, craft and design

•know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms

Pupils should be taught to:

|  |
| --- |
| •to use a range of materials creatively to design and make products •to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination •to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space •about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work |

## Aims for Geography

The national curriculum for geography aims to ensure that all pupils:

* develop contextual knowledge of the location of globally significant places – both terrestrial and marine – including their defining physical and human characteristics and how these provide a geographical context for understanding the actions of processes
* understand the processes that give rise to key physical and human geographical features of the world, how these are interdependent and how they bring about spatial variation and change over time
* are competent in the geographical skills needed to:
* collect, analyse and communicate with a range of data gathered through experiences of fieldwork that deepen their understanding of geographical processes
* interpret a range of sources of geographical information, including maps, diagrams, globes, aerial photographs and Geographical Information Systems (GIS)
* communicate geographical information in a variety of ways, including through maps, numerical and quantitative skills and writing at length.
* Pupils should develop knowledge about the world, the United Kingdom and their locality. They should understand basic subject-specific vocabulary relating to human and physical geography and begin to use geographical skills, including first-hand observation, to enhance their locational awareness.

|  |
| --- |
| ***Locational knowledge***name and locate the world’s 7 continents and 5 oceans name, locate and identify characteristics of the 4 countries and capital cities of the United Kingdom and its surrounding seas |
| ***Place knowledge***understand geographical similarities and differences through studying the human and physical geography of a small area of the United Kingdom, and of a small area in a contrasting non-European country |

|  |
| --- |
| ***Human and physical geography***identify seasonal and daily weather patterns in the United Kingdom and the location of hot and cold areas of the world in relation to the Equator and the North and South Poles use basic geographical vocabulary to refer to: •key physical features, including: beach, cliff, coast, forest, hill, mountain, sea, ocean, river, soil, valley, vegetation, season and weather key human features, including: city, town, village, factory, farm, house, office, port, harbour and shop |
| ***Geographical skills and fieldwork***use world maps, atlases and globes to identify the United Kingdom and its countries, as well as the countries, continents and oceans studied at this key stage use simple compass directions (north, south, east and west) and locational and directional language [for example, near and far, left and right], to describe the location of features and routes on a mapuse aerial photographs and plan perspectives to recognise landmarks and basic human and physical features; devise a simple map; and use and construct basic symbols in a keyuse simple fieldwork and observational skills to study the geography of their school and its grounds and the key human and physical features of its surrounding environment |

## Aims for History

The national curriculum for history aims to ensure that all pupils:

•know and understand the history of these islands as a coherent, chronological narrative, from the earliest times to the present day: how people’s lives have shaped this nation and how Britain has influenced and been influenced by the wider world

•know and understand significant aspects of the history of the wider world: the nature of ancient civilisations; the expansion and dissolution of empires; characteristic features of past non-European societies; achievements and follies of mankind

•gain and deploy a historically grounded understanding of abstract terms such as ‘empire’, ‘civilisation’, ‘parliament’ and ‘peasantry’

•understand historical concepts such as continuity and change, cause and consequence, similarity, difference and significance, and use them to make connections, draw contrasts, analyse trends, frame historically valid questions and create their own structured accounts, including written narratives and analyses

•understand the methods of historical enquiry, including how evidence is used rigorously to make historical claims, and discern how and why contrasting arguments and interpretations of the past have been constructed

•gain historical perspective by placing their growing knowledge into different contexts: understanding the connections between local, regional, national and international history; between cultural, economic, military, political, religious and social history; and between short- and long-term timescales

Pupils should develop an awareness of the past, using common words and phrases relating to the passing of time. They should know where the people and events they study fit within a chronological framework and identify similarities and differences between ways of life in different periods. They should use a wide vocabulary of everyday historical terms. They should ask and answer questions, choosing and using parts of stories and other sources to show that they know and understand key features of events. They should understand some of the ways in which we find out about the past and identify different ways in which it is represented.

In planning to ensure the progression described above through teaching about the people, events and changes outlined below, teachers are often introducing pupils to historical periods that they will study more fully at key stages 2 and 3.

|  |
| --- |
| * •changes within living memory – where appropriate, these should be used to reveal aspects of change in national life
* •events beyond living memory that are significant nationally or globally [for example, the Great Fire of London, the first aeroplane flight or events commemorated through festivals or anniversaries]
* •the lives of significant individuals in the past who have contributed to national and international achievements, some should be used to compare aspects of life in different periods [for example, Elizabeth I and Queen Victoria, Christopher Columbus and Neil Armstrong, William Caxton and Tim Berners-Lee, Pieter Bruegel the Elder and LS Lowry, Rosa Parks and Emily Davison, Mary Seacole and/or Florence Nightingale and Edith Cavell]
* •significant historical events, people and places in their own locality
 |

## Aims for Music

The national curriculum for music aims to ensure that all pupils:

•perform, listen to, review and evaluate music across a range of historical periods, genres, styles and traditions, including the works of the great composers and musicians

•learn to sing and to use their voices, to create and compose music on their own and with others, have the opportunity to learn a musical instrument, use technology appropriately and have the opportunity to progress to the next level of musical excellence

•understand and explore how music is created, produced and communicated, including through the interrelated dimensions: pitch, duration, dynamics, tempo, timbre, texture, structure and appropriate musical notations

Pupils should be taught to:

|  |
| --- |
| •use their voices expressively and creatively by singing songs and speaking chants and rhymes •play tuned and untuned instruments musically •listen with concentration and understanding to a range of high-quality live and recorded music •experiment with, create, select and combine sounds using the interrelated dimensions of music |

## Aims for PE

The national curriculum for physical education aims to ensure that all pupils:

•develop competence to excel in a broad range of physical activities

•are physically active for sustained periods of time

•engage in competitive sports and activities

•lead healthy, active lives

Pupils should develop fundamental movement skills, become increasingly competent and confident and access a broad range of opportunities to extend their agility, balance and coordination, individually and with others. They should be able to engage in competitive (both against self and against others) and co-operative physical activities, in a range of increasingly challenging situations.

Pupils should be taught to:

|  |
| --- |
| •master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities•participate in team games, developing simple tactics for attacking and defending•perform dances using simple movement patterns |